

Situation 1



GOLD! Everywhere you stick your shovel. Pack your belonging and prepare to move west and take up mining.

Situation 1



Telegraph: Dear friend, remember me? I fought with you in the Civil War. I have heard that there are 5 million cattle roaming wild in the grasslands of the United States. Come join me and we will ranch together.

Situation 1



Your home was destroyed by the Civil War. Free land in the West!

The Homestead Act: For a small fee settlers could have 160 acres of land if they met certain conditions: 21 years old, American citizens or immigrants filing for citizenship, a built house of a certain size and live there for at least 6 months a year.

Situation 2

You have heard of many Gold Strikes in the West. You must choose where you wish to move:

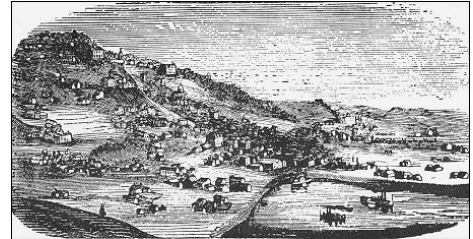
Pikes Peak: 9 tokens

Nevada Comstock Lode: 11 tokens

Denver: 9 tokens

Black Hills of Dakota: 9 tokens

Move your player to your desired destination.



Situation 2



You plan on meeting your friend in New Mexico. The fee for a train is 11 tokens.

Move your player to New Mexico.

The Americans adopted Mexican ranching equipment, dress and techniques.

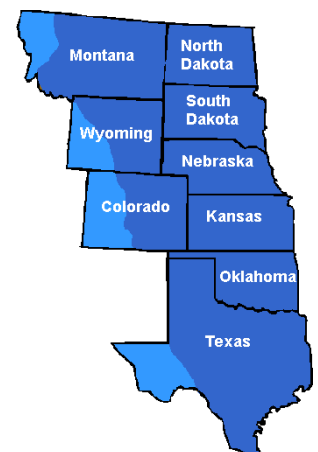
Situation 2

You have heard of many people being successful in farming in the Great Plains. You must choose where you wish to move:

South Dakota: 9 tokens

Kansas: 7 tokens

Move your player to your desired destination.



Situation 3

You have arrived safely at your mining destination. Now you must purchase materials before you begin. Choose which tool you wish to work with:



Shallow Pan: Used to scoop dirt and water. After swishing around, gold is left in your pan: 2 tokens



Placer Mining Pan: shovel dirt into boxes and run water over: 7 tokens

Pick Ax: use to chisel into land in search of gold: 2 tokens

You have arrived safely in New Mexico. Now you must purchase materials before you begin. Choose what equipment you feel is necessary to start your job:

Warm outfit: 3 tokens

Pony and supplies: 5 tokens

Revolver: 5 tokens

You also have the choice to stay in New Mexico or move North to Kansas:

Move north: 5 tokens



Situation 3

*Most cowboys were up at 3:30 am and on the saddle by 4:00 am. Cowboys were spread far apart to surround a herd. They were often on the saddle for 18 hours a day and had to be aware of stampedes.

Part of the requirement of starting a farm is to build a home. You must choose which type of house to build:

Dugout: 2 tokens

Soddie: 3 tokens

You must also purchase seeds and farming equipment. In addition to your home, you must decide to purchase a horse or not.

Seeds and equipment: 2 tokens

Horse and supplies: 5 tokens

The USDA has offered to sell you a book of techniques for 1 token if you choose.

The United States Department of Agriculture was created under the 1862 Morrill Land-Grant Act. They provided information on crop rotation, hybridization, soil and water conservation.



Situation 3

Situation 4

After months of hard work if you moved to:

Pikes Peak: No Gold

Nevada Comstock Lode:

Shallow Pan or Pick

Ax: collect 9 tokens.

Placer Mining Pan:

collect 15 tokens

Denver: No Gold

Black Hills of Dakota:

Shallow Pan or Pick Ax: collect 15 tokens

Placer Mining Pan: collect 25 tokens.



Situation 4

After two months of hard work if you moved north to Kansas you receive higher pay: 10 tokens, if you stayed in New Mexico, collect 5 tokens.

If you purchased a pony and revolver collect an additional 10 tokens because you helped drive out Native Americans and kill buffalo.



Of the 25 million buffalo on the Great Plains in 1840, as few as 1,100 remained in the entire country by 1889.

Situation 4



After months of hard work your first crop has arrived. If you live in:

South Dakota: collect 10 tokens

Kansas: a grasshopper plague destroyed half your crop, collect 4 tokens.

If you own a horse, double your profit. If you purchased a technique book collect 5 tokens.

Situation 5

Many large companies are buying all of the land where gold may be found. You can choose to:

Pack up and return to the east coast:

9 tokens

Stay and work for a large corporation: collect 15 tokens



Large corporations brought in new technologies such as hydraulic pumps. Dynamite was used to tunnel into mountain or divert streams to find precious minerals.

Situation 5

Large corporation came into the ranching business. Because of cow disease, price drops and drought you can choose to:

Pack up and return to the east coast:

9 tokens

Settle in a cowtown and work in a different industry: 4 tokens

Work for large ranching corporation: collect 8 tokens.

Cow towns sprang up along rail lines where cows were shipped on railroad cars across the country.



Situation 5

Large corporations known as Bonanza farms offer to buy your farm:

Merge with Bonanza farm: collect 10 tokens

Continue working for yourself: 4 tokens.

Bonanza farms were operations controlled by large businesses, managed by professionals and raising massive quantities of single cash crops.

